

# Modeling Performance Impact Factors Using Expert Opinion

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- *Expert opinion or judgment may be very helpful in the discovery, definition, and quantification of performance impact factors (PIFs). Expert opinion is specially helpful in the absence of historical data. This presentation will show a simple method for modeling PIFs using expert opinion.*

# Agenda

- About TI Métricas
- A Simple Example Tells The Story
- Recommendations
- Summary

# About TI Métricas

# Company Information

- Software Measurement Company
  - Based in Brasil (Rio, São Paulo, and Brasília)
  - Services:
    - **Function Point Counting** (main service)
    - Project Estimation (COCOMO II)
    - Productivity Studies
    - PSM<sup>(\*)</sup> Consulting and Training
    - FP Consulting and Training (IFPUG & COSMIC)
  - Some Numbers:
    - 75+ employees (54 IFPUG Certified)
    - 60,000 FPs counted per month
  - Client Areas:
    - Government
    - Insurance
    - Finance & Banking
    - Airline
    - Telecom
    - Energy

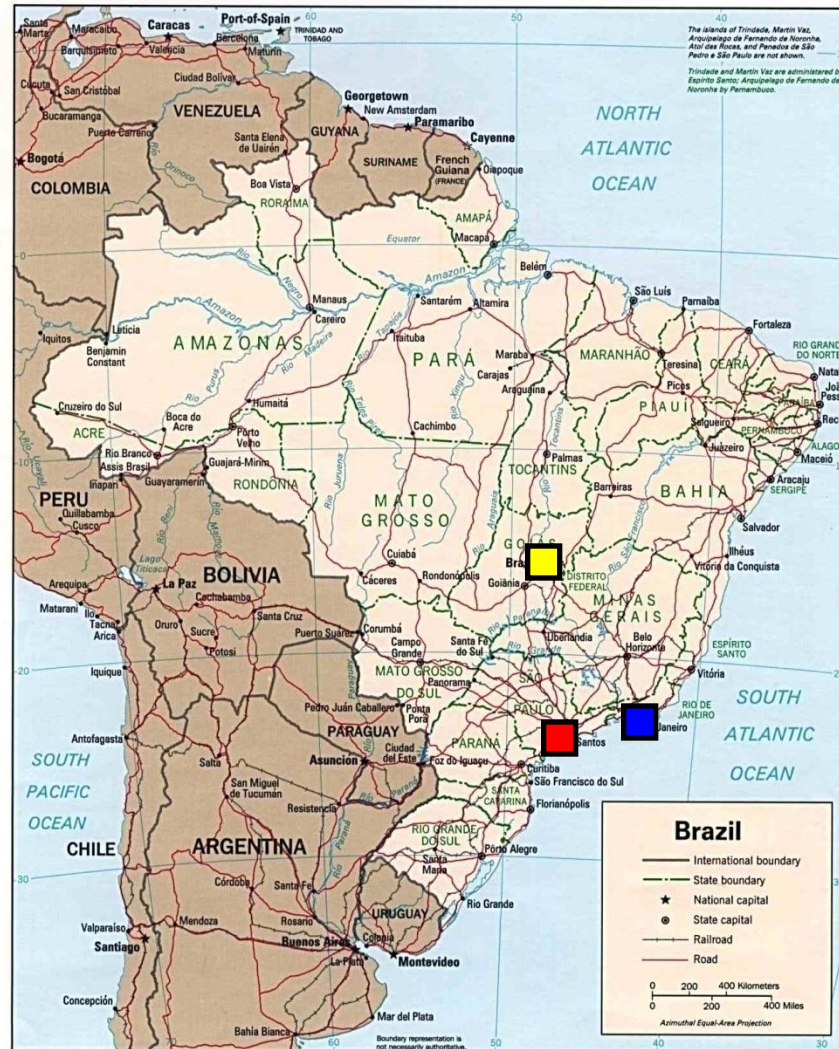
(\*) Practical Software & Systems Measurement

# Where We Are

 **Rio**

 **São Paulo**

 **Brasilia**



# A Simple Example Tells The Story

# A Simple Example Tells The Story

## From Downtown Rio to Barra Shopping Mall



**29 Kms** – How long will it take to get from A to B?



# A Simple Example Tells The Story

## Some Assumptions



- No historical data
- No access to Google maps
- Our only option is to ask commuters who frequently use that route

# A Simple Example Tells The Story

## First Question – Average Time



- “What is the average time to go from Downtown Rio to the Barra Shopping Mall?”
  - No other information available – we only provided the origin, destination, and means of transportation (car)
  - After interviewing 5 to 10 people we compute the average (or median) time and find it to be 40 minutes.
  - If we had no additional information our best guess would be 40 minutes.

# A Simple Example Tells The Story

## More Information = Better Estimate



- “What would I need if I wanted a better estimate?”
  - Information about whatever affects travel time
    - Time of departure (peak hour?)
    - Weather conditions (rain?)
    - Other factors
  - We may call those factors “performance impact factors” because they affect our travel performance.

# A Simple Example Tells The Story

## How do factors affect travel time?



- For the sake of simplicity, assume we only have discovered the following PIF's:
  - Time of departure (no traffic, average traffic (typical), peak hour traffic)
  - Weather conditions (fair weather (typical), light rain, heavy rain)
- How do these factors affect travel time?

# A Simple Example Tells The Story

## Our Factors



- For this simple example our factors will be:
  - **F** – Traffic factor. This will increase/decrease the average travel time by a certain percentage.
  - **W** – Weather factor. This will also change the average travel time by a certain percentage.
- If the travel time for trip **i** is **T<sub>i</sub>** then

$$T_i = A \cdot F_i \cdot W_i$$

where **A** is the average travel time for all trips.

# A Simple Example Tells The Story

## Calibration



- To use the model we need to find values for:
  - **A** – The Average travel time in a typical day/period
  - **F** – Traffic factor. A value greater than 1 for the peak hour traffic period, a value equal to 1 for the “typical” period, and a value less than 1 for the “no traffic” period.
  - **W** – Weather factor. A value greater than 1 for “heavy rain”, a value also greater than 1 for “light rain” (but smaller than the one for “heavy rain”), and a value equal to 1 for “no rain”.

# A Simple Example Tells The Story

## Calibration



### Traffic Factor (F)

Level	Description	Multiplier
High	Peak hour traffic	1.____
Typical	Average traffic	1
Low	No traffic	0.____

### Weather Factor (W)

Level	Description	Multiplier
Very High	Heavy rain	1.____
High	Light rain	1.____
Typical	No rain	1

# A Simple Example Tells The Story

## Calibration



- Ideally, historical data and some statistical manipulation would give us the four values we need.
- In the absence of historical data we would have to do with people's perceptions of those effects.
- That type of information may exist in people's minds but has to be elicited and quantified.



# A Simple Example Tells The Story

## Interviews (one example)



- How long does it take you to get from A to B on a typical day?
  - Hmm.. about 40 minutes.
- OK. Is that in the rush hour or what?
  - That's in the rush hour. Off the rush hour it would take, say, 30 minutes.
- What if you chose to travel at 3am?
  - Wow! Then it would take like 20 minutes!

# A Simple Example Tells The Story

## Interviewees 1, 2, and 3 - Traffic



	Level	Description	Minutes
1	High	Peak hour traffic	60
	Typical	Average traffic	35
	Low	No traffic	25

	Level	Description	Minutes
2	High	Peak hour traffic	50
	Typical	Average traffic	30
	Low	No traffic	20

	Level	Description	Minutes
3	High	Peak hour traffic	60
	Typical	Average traffic	40
	Low	No traffic	25

Medians
60
35
25

Factors
1.71
1.00
0.71

# A Simple Example Tells The Story

## Interviewees 1, 2, and 3 - Weather



	Level	Description	Minutes
1	Very High	Heavy rain	60
	High	Light rain	50
	Typical	No rain	35

	Level	Description	Minutes
2	Very High	Heavy rain	50
	High	Light rain	40
	Typical	No rain	30

	Level	Description	Minutes
3	Very High	Heavy rain	60
	High	Light rain	50
	Typical	No rain	40

Medians
60
50
35

Factors
1.71
1.43
1.00

# A Simple Example Tells The Story

## Factor Levels



### Traffic Factor (F)

Level	Description	Multiplier
High	Peak hour traffic	1.71
Typical	Average traffic	1.00
Low	No traffic	0.71

### Weather Factor (W)

Level	Description	Multiplier
Very High	Heavy rain	1.71
High	Light rain	1.43
Typical	No rain	1.00

# A Simple Example Tells The Story

## Estimated Travel Times (rounded)



Traffic/Weather	Very High (1.71)	High (1.43)	Typical (1.00)
High (1.71)	$1.71 \times 1.71 =$ <b>2.92</b>	$1.71 \times 1.43 =$ <b>2.45</b>	$1.71 \times 1.00 =$ <b>1.71</b>
Typical (1.00)	$1.00 \times 1.71 =$ <b>1.71</b>	$1.00 \times 1.43 =$ <b>1.43</b>	$1.00 \times 1.00 =$ <b>1.00</b>
Low (0.71)	$0.71 \times 1.71 =$ <b>1.21</b>	$0.71 \times 1.43 =$ <b>1.02</b>	$0,71 \times 1.00 =$ <b>0.71</b>

Traffic/Weather	Very High	High	Typical
High	<b>102</b>	<b>36</b>	<b>60</b>
Typical	<b>60</b>	<b>50</b>	<b>35</b>
Low	<b>42</b>	<b>36</b>	<b>25</b>

# A Simple Example Tells The Story

## Average Travel Time



Suppose we know the percentage of trips under each condition.

Traffic/Weather	Very High	High	Typical	% of Trips
High	102	36	60	40
Typical	60	50	35	40
Low	42	36	25	20
% of Trips	10	20	70	100

The weighted mean is **45.7** (\*)

(\*) The simple mean is **49.6**.

# A Simple Example Tells The Story

## Normalizing Factor Levels



- Suppose we have secondary data on the mean travel time<sup>(\*)</sup>:
  - The mean travel time from A to B is known to be 40 minutes
  - However our computed mean is 45.7
  - So all time values on slide 22 should be corrected by a factor of  $40 / 45.7 = 0.88$

(\*) From, say, the Department of Motor Vehicles.

# A Simple Example Tells The Story

## Corrected Estimated Travel Times



All previous values were multiplied by 0.88 and rounded.

Traffic/Weather	Very High	High	Typical	% of Trips
High	<b>90</b>	<b>32</b>	<b>53</b>	40
Typical	<b>53</b>	<b>44</b>	<b>31</b>	40
Low	<b>37</b>	<b>32</b>	<b>22</b>	20
% of Trips	10	20	70	100

The model is ready to be used.



# Recommendations

# Recommendations

## Data Collection

- Thoroughly understand and document all activities being analysed
  - Make sure to include all tasks and steps
  - Note optional activities if any
  - Fully understand the reason for each activity, task, step, and goal – use both qualitative and quantitative methods

# Recommendations

## Data Collection

- Don't ask direct questions – lead the interviewee to the appropriate scenario
  - Don't ask: “What percentage of your time do you spend on coding?”
  - Say Instead: “Tell me about your day...”
  - Why? Most people don't usually think in terms of percentages or proportions. However they are usually aware of minutes, hours, days.

# Recommendations

## Data Collection

- Do not simply discard outliers – investigate them before deciding what to do
  - Some people may have information others don't have
  - Others may simply exaggerate
  - Before discarding an outlier find out why it was there in the first place

# Recommendations

## PIF's

- Select performance impact factors that:
  - Are objective (do not depend on opinions)
  - Are known before the fact (e.g, before project kick-off)
- Use the same criteria above for factor levels
  - Factor: Number of users (U)
  - Levels:
    - Low  $1 \leq U \leq 2$
    - Typical  $3 \leq U \leq 6$
    - High  $U > 6$

# Recommendations

## Document Everything

- Summarise every interview
  - Make detailed notes and review them while you still remember the conversation
  - If possible use a recorder
- Maintain traceability
  - Make sure you have all raw data and intermediate results, including who said what and when

# Summary

# Summary

- Expert opinion or judgment may be very helpful in the discovery, definition, and quantification of performance impact factors (PIFs).
- Expert opinion is specially helpful in the absence of historical data.
- It is possible to elicit expert knowledge and transform it into quantitative data
- Data collection and analysis skills are essential for success





# Thank You!



A PSM Transition Organization

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